

Talons of the Azure Burn

Orc Talon of the Azure Burn

Medium humanoid (orc), chaotic evil

Armor Class 15 (unarmored defense)

Hit Points 52 (7d8 + 21)

Speed 30 ft.

STR	DEX	CON	INT	WIS	CHA
17 (+3)	15 (+2)	16 (+3)	9 (-1)	13 (+1)	8 (-1)

Saving Throws Wis +3

Skills Perception +3, Survival +3

Senses darkvision 60 ft., passive Perception 13

Languages Common, Elven, Orc

Challenge 4 (1,100 XP)

Aggressive. As a bonus action, the orc can move up to its speed toward a hostile creature that it can see.

Cool Fury (1/day). As a bonus action, the orc can enter a chilling rage. This rage lasts 1 minute. It ends early if the orc is knocked unconscious. While raging the orc gains the following benefits:

- **Ice Burn.** A melee weapon deals 1d8 of cold damage when the orc hits with it.
- **Flow of the Rapid.** It has advantage on Dexterity checks and Dexterity saving throws and the orc's Armor Class increases by 2.
- **Regeneration.** The orc regains 5 hit points at the start of each of its turns if it has at least 1 hit point.
- **Ragecasting.** The orc's spellcasting ability is Wisdom (spell save DC 11). The orc can innately cast the following spells, requiring only verbal components:

1/day each: *grease*, *gust of wind*

Actions

Multiattack. The orc makes melee attacks.

Longsword. *Melee Weapon Attack:* +5 to hit, reach 5 ft., one target. *Hit:* 7 (1d8 + 3) slashing damage.

Warhammer. *Melee Weapon Attack:* +5 to hit, reach 5 ft., one target. *Hit:* 7 (1d8 + 3) bludgeoning damage.

Raging River Tribe

While the majority of orcs are savage raiders and pillagers of the fairer folk, the orcs of the Raging River tribe are the pinnacle of this brutish savagery. Over centuries of war, the orcs of the Raging River have developed a style of fighting that has turned the average orc's piggish rage into a cool and deadly tool of slaughter.

Moreover, this is more than just a series of moves and attacks, but an ideology for butchery. An orc that survives through the years of indoctrination, savage training, magical augmentation and ritualistic brutality can become an **Orc Talon of the Azure Burn**.

This process forges the orc into a creature of endless and savage fury, but this rage is nothing like the boiling hot temper of other orcs, but a cruel and quiet fury that simmers and blisters constantly, such that the anger of the Azure Burn is a cool, almost tranquil thing. It is a state of being that allows an Azure Burn to unleash powerful skills and deadly power.

Credits

Story and Mechanics: Ninetoes82

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